

PACE YOUTH FC FOOTBALL TOURNAMENT ADMINISTRATION RULES

- 1). The Tournament is open to all clubs affiliated to the Hampshire County F.A and to teams affiliated to their respective County Associations (subject to availability of spaces).
- 2). Each team shall submit the players names and their date of birth to the Organising Committee at the Control Tent **not later than 30 minutes before the start** of the appropriate age group. Failure to do so may result in a fine of £20.00 or exclusion from the Competition. Any team withdrawing after 22nd May shall forfeit their entry fee.
- 3). Players must qualify for their respective age group for the current season (2017 - 2018)
- 4). Individual Managers are liable to be asked to prove that players are eligible to play for their team & in the age group in which they have entered. A team found to be playing an ineligible player shall take no further part in the Tournament at any age group.
- 5). Any player ordered from the field of play shall take no further part in the Tournament at any age group.
- 6). The entire control and management of the Tournament shall be vested in the Organising Committee. Any matter not covered in these rules shall be decided by them.
- 7). Any dispute shall be settled by the Organising Committee immediately following the game. No dispute will be entertained after a lapse of more than 5 minutes. Only **ONE** Club official may lodge a complaint which must be accompanied by an appeal fee off **£50.00**. This will only be refunded if the appeal is upheld.
- 8). Managers are solely responsible for the conduct and welfare of their players & supporters whilst attending the Tournament. **PACE YOUTH F.C** or its' members shall not be held responsible for any loss, damage or theft of property nor be held liable for any injury sustained by any player, manager or their supporters whilst attending the Tournament. Any person found causing wilful damage to property belonging to, hired or lent to **PACE YOUTH F.C** will be held accountable and that person and/or club to which they are a member will be held responsible for the cost of repair or replacement of such property.
- 9) The Organising Committee reserve the right to alter or modify the Tournament in the event of a late withdrawal and or non-attendance of teams or in the case of rule changes being implemented by The Football Association after sanctioning of these rules.
- 10). The Organising Committee will disqualify any team for serious misconduct by any of their players, managers or supporters whilst within the confines of Testwood School or it's surrounding areas.
- 11). The 'Home' team Manager is responsible for supplying the match ball and result in the event of a draw, otherwise the winning team must report the result of the match to the Organising Committee. The result card must be collected from the Referee **immediately** at the end of the game and taken without delay to the control tent.

Format

(subject to change based upon final numbers in each age group)

U7-U9 – Trophy Event – group matches, followed by knock out rounds for top placed teams (Size 3 & 4 ball to be used)

U7's – Trophy Event - 5 a side – 8 minute games – top 2 from each group to qualify for knock out stages

U8's – Trophy Event – 5 a side – 8 minute games - top 1 from each group, plus best placed runner up

U9's – Trophy Event – 6 a side – 10 minute games - top 1 from each group, plus best placed runner up

U10 – U15 Competitive – group matches, followed by knock out rounds for top placed teams (Size 4 & 5 ball to be used)

U10 – Competitive – 9 a side – 10 minute games – top 2 from each group to qualify for knock out stages

U11 – Competitive – 6 a side – 10 minute games – top 2 from each group to qualify for knock out stages

U12 – Competitive – 6 a side – 10 minute games – top 2 from each group to qualify for knock out stages

U13 – Competitive – 6 a side – 10 minute games – top 2 from each group to qualify for knock out stages

U14 – Competitive – 6 a side – 15 minute games – top 2 from the group to qualify for main cup and bottom 2 sub cup

U15 – Competitive – 6 a side – 15 minute games – top 2 from the group to qualify for main cup and bottom 2 sub cup

U8 Girls – Trophy Event – 5 a side – 8 minute games - top 1 from each group, plus best placed runner up
U10 Girls – Competitive – 6 a side – 10 minute games – top 2 from the group to qualify for knock out stages
U12 Girls – Competitive – 6 a side – 12 minute games – top 2 from the group to qualify for knock out stages
U14 Girls – Competitive – 6 a side – 10 minute games – top 2 from the group to qualify for knock out stages

Rules

Mini soccer rules will apply for U7-U10 and small sided rules for U11 + with the following exceptions;

Of the nominated players, only five (U7 & U8) / six (all other age groups) / nine (U10) (to practice for upcoming season) may be selected to start the game.

Players shall only compete for the team that they are registered with on the day.

Rolling substitutions will be allowed in all age groups

Goal keepers

All goal kicks must be taken from the back line – except U7-U10

All opposition players to retreat to half way line for goal kicks. U7-U10

No drop kicks allowed – except U7-U10. Doing so will result in free kick from point of offence.

Goal keepers cannot pick up a back pass – except U7 – U10 (they will not be penalised but discouraged)

Goalkeepers may throw or roll the ball out

Goal keepers cannot handle the ball out of your area – you can come out though

Goal keepers must remain on your line in the event of a penalty

- All games one way (unless weather conditions dictate, then there will be a quick turnaround with no delay)
- No extra time in knock out stages. In the knock out, in the event of a draw there will be best of 3 penalties.
- Penalty shoot outs will only involve those players on the field at the final whistle. No player is allowed to take a second penalty until all eligible players on the pitch at the end of the game have taken a first kick. If still tied, then sudden death is played until there is a winner.

There is no offside, except in 9-a-side (U10). Each team shall provide a linesman (referees assistant!)

The team shown first on the draw shall be deemed the ‘home’ team. Should the referee decide if there is a colour clash the ‘away’ team will be expected to change colour.

Home to choose ends and away team to kick off

Home team to provide the match ball

Any team not completing their preliminary games will have their results cancelled.

The Referees decision is final. The Organising Committee will not enter into discussion concerning a Referee’s decision or the Laws of the Game

Determining League position for competitive ages only

3 points for a win and 1 point for a draw: The top one /two teams (depending on particular age groups as outlined in the format) shall qualify for the Knock-out stages. Where league points are equal, goal difference will apply (except U7-U9 where they will be a penalty shoot out, best of 3, then sudden death). Where goal-difference is equal, the team scoring most goals shall go through. If this fails the game will be decided on penalties, as above.

Winners and Runners-Up will receive individual awards.